

Brothers TSV FC

2026 Six a Side Competition

Game details



1. For player's safety, shin guards **must** be worn. No metal studs on boots.
2. Team sheets are collected from the clubhouse and must be completed before the game commences.
 - a. The players taking the field must be named on the team sheet. If a player is filling in, they must also be named on the team sheet.
 - b. Immediately after the game, both team managers are to confirm the score with the referee and have the referee sign the team sheet and then return to the clubhouse and place in team sheet tray.
3. Substitutions can go on and off the field, without stopping the game. The player substituted must be **off the field** prior to the replacement player taking the field. Goal Keepers can't be substituted during a half unless the ref has been made aware prior to a play
4. Goal Keepers. There are no goal keepers in U6. Goal Keepers for other age groups are to wear a bib or GK shirt to distinguish who is the goal keeper for the team for the game. Bibs can be collected from the Referee table and returned after the game.
5. Each game will be 30 minutes duration. Fifteen (15) minutes each way with a two (2) minute half time break. There will be three (3) minutes between each game so it is important to move of the fields quickly. All games times will be controlled by a time keeper and played off the siren.
6. The winner of each game will be determined by the team who registers the most goals. Results will be recorded as wins, draws or loss. The result is to be verified by both teams and the referee.
7. Wins receive 3 points, Draws receive 1 point to each team and a loss receive 0 points. A forfeit is award a 3-0 win to the opposition.
8. Teams with **four** or less registered team members taking the field must forfeit the match. The match can still be played with substitute players, however no goals will be counted outside of the forfeit points/goals.
9. Any teams who are found to be playing non-registered of ineligible players will be penalised a 3-0 loss if the original outcome was a win and potential of further points loss.
10. Wet weather. All fixtures will be played in rain unless the field is assessed to be unplayable. Notification through Team Managers and Facebook will occur at the earliest time. If fixtures are cancelled, a decision will be made by the committee

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if they will be replayed – however it is usually very difficult to be able to do this.
Continued disruption from wet weather will be assessed by the committee.

11. Each team must nominate a person to act as a Team Manager. Their responsibilities will be:
 - a. Organise the team.
 - b. Ensure the starting time of a matches are strictly adhered to by the team.
 - c. Collect and return the team sheet from the clubhouse each week.
 - d. Provide ref with completed team sheet to be signed immediately after the game.
 - e. Ensure registration and payments are complete prior to first game. The Competition Manager will advise of any unpaid registrations.
12. The Committee's decision will be final in all instances. Failure to comply with rules may result in point penalties or registration cancellation.
13. All games will be played at Brothers TSV Football Club home grounds, Hi Vista Park, Mount Louisa.
14. Fixtures and ladders will be available via PlayPass. Link details will be provided once scheduled has been published.
15. Fixtures will be run as per the schedule. Where teams have the same points after the initial rounds they be ranked by goal difference, then goals for, then goals against. Any further judgements to be made to the order is in extraordinary circumstances and will be at the discretion of the committee. The winner of the pool will be determined by the team will the most points and ranked as per above. The highest ranked team in each pool shall be declared the winner.
 - a. If pools are split or arranged during the season NO Points will carry over from the early phase to the pool games. All teams will revert to zero points.
 - b. The Competition Manager will advise each pool of their draws and if any pools will be split or go in to final playoff situations by week 3.
16. Presentations will be made on the last round after each age group is finished.
17. Game details are subject to change and will be updated as required.

This comp is to allow players to continue their skills throughout the off-season and for new players to trial the game before committing to a full season. We strongly discouraged players, coaches, managers and families from being too competitive and should maintain integrity and sportsmanship at all times.

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Acknowledged by Team Coach and Manger

Coach/Manager 1

Name:

Team (age group and name):

Signature:

Coach/Manager 2

Name:

Team (age group and name):

Signature: